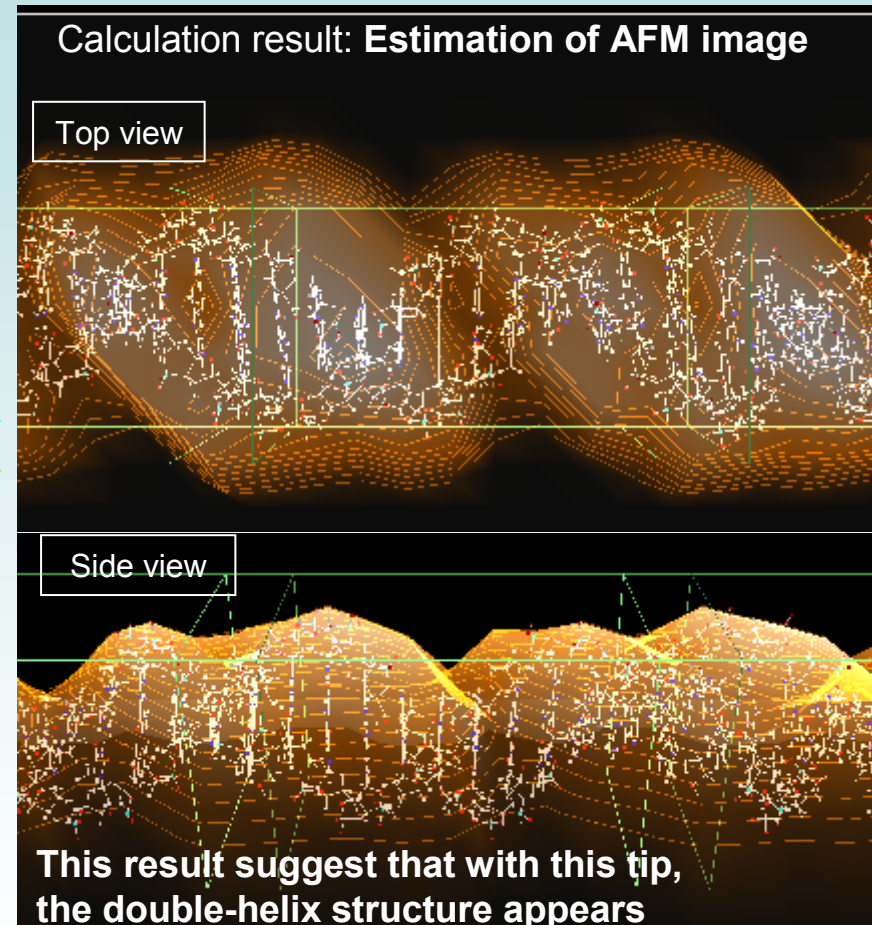
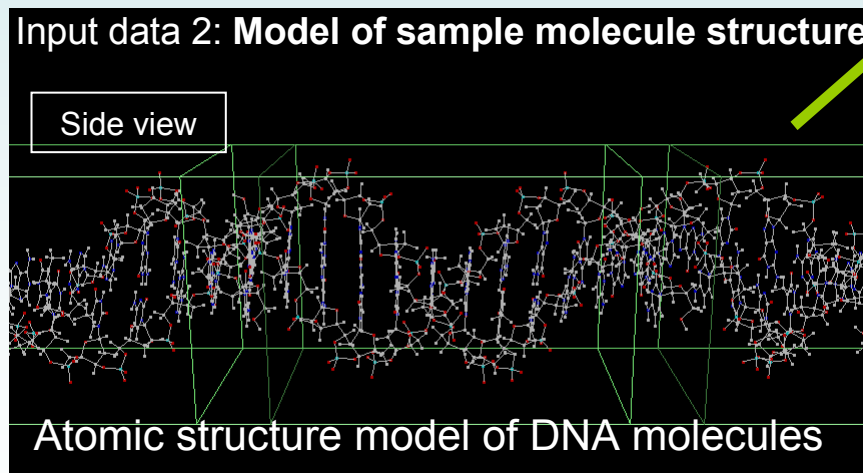
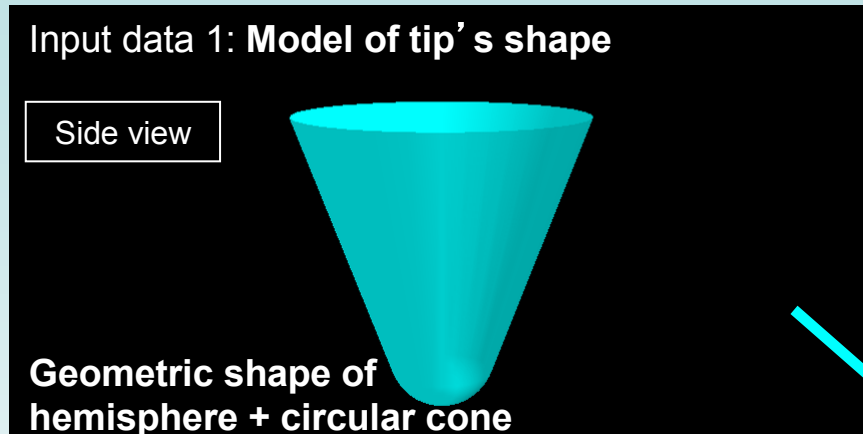


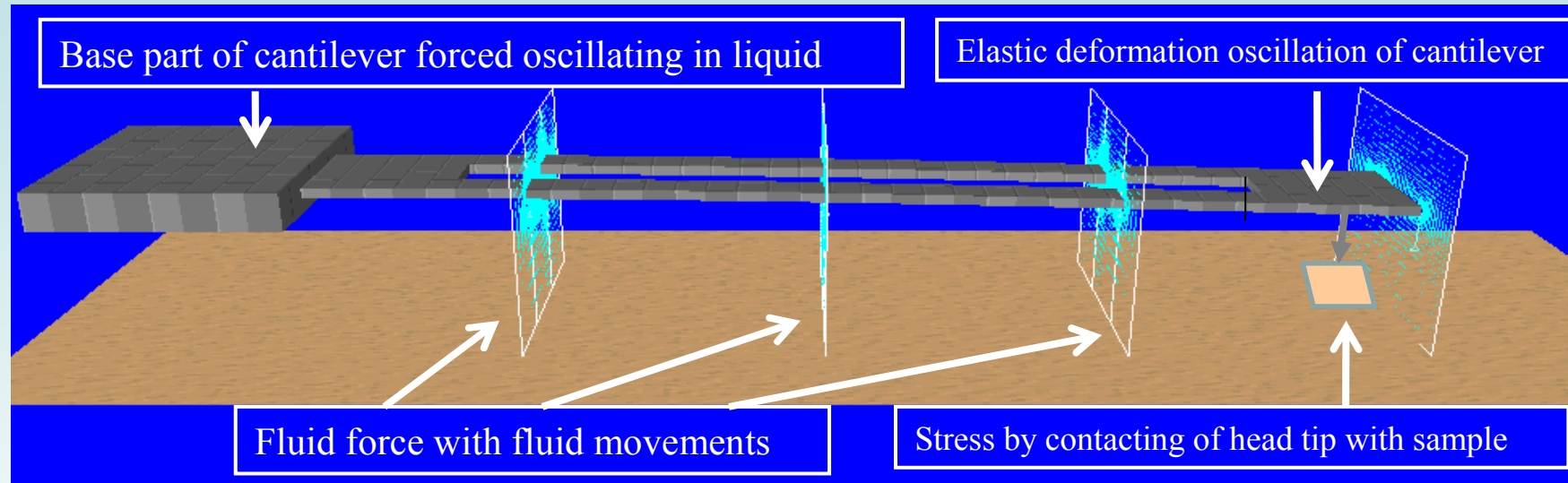
Function: Estimation of AFM image from sample model



Model shapes of tip and sample is offered and observed image is estimated from contact height with assuming that there is no deformation

2. Soft Material Liquid AFM Simulator

Abstract: Simulation of surrounding fluid movements and elastic oscillation of cantilever



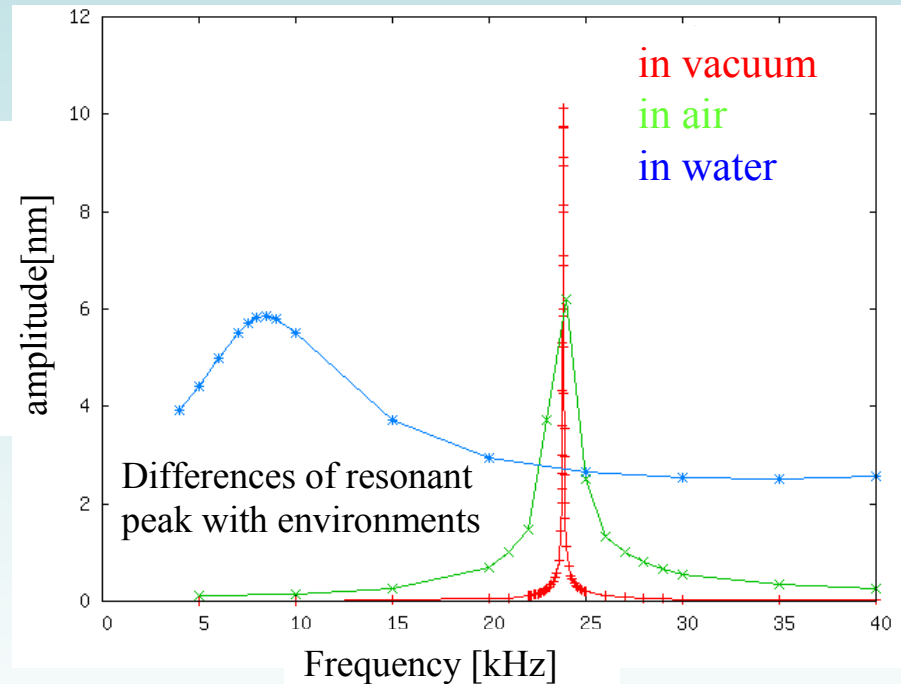
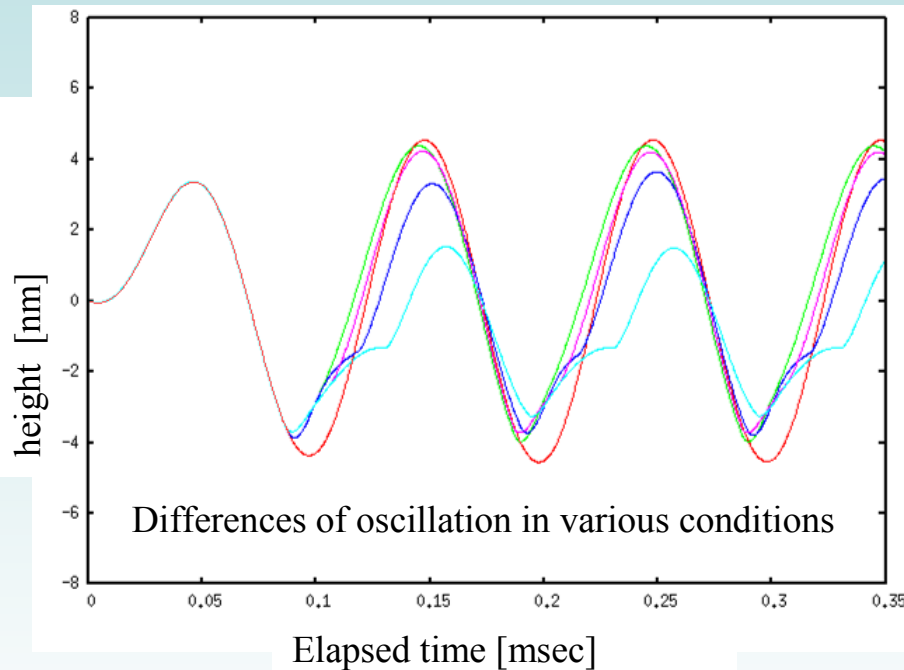
Oscillation property change by elastic deformation with strong fluid force from surrounding fluid.

Oscillation change by contact of tip on cantilever head with soft material sample.

Numerical simulations of cantilever deformation by elastic dynamics and fluid movements of surrounding fluid in liquid.

Estimating oscillation property of cantilever in liquid and oscillation property with tapping sample.

Example of simulation: Time-evolution and frequency spectrum of cantilever's head oscillation



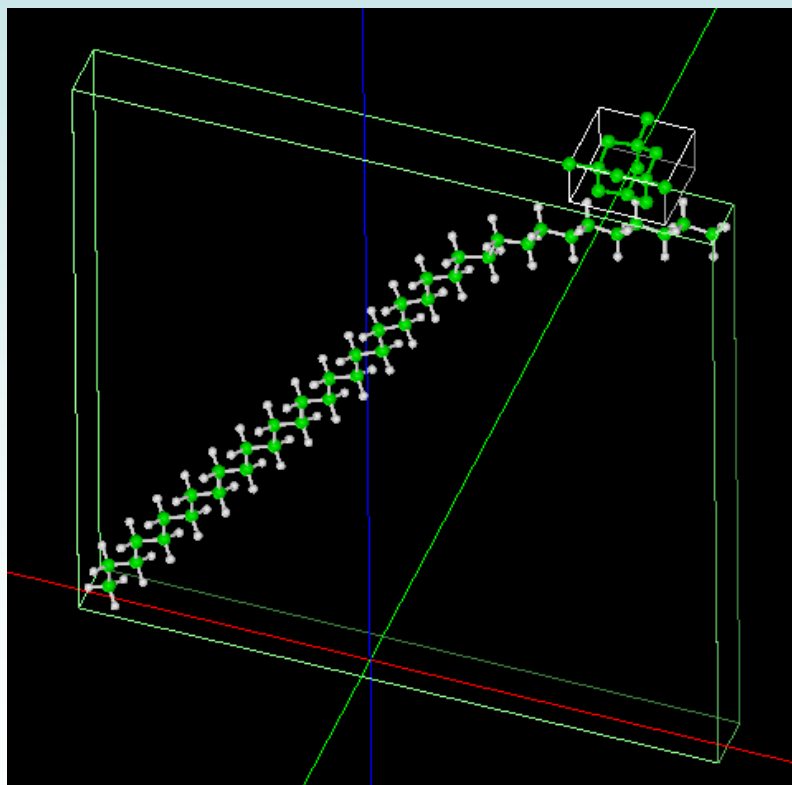
Simulator estimate

- Frequency shift of oscillation of head by fluid force, elastic deformation and sample contact
- Frequency spectrum of the oscillation
- Oscillation property of specified shape cantilever in liquid

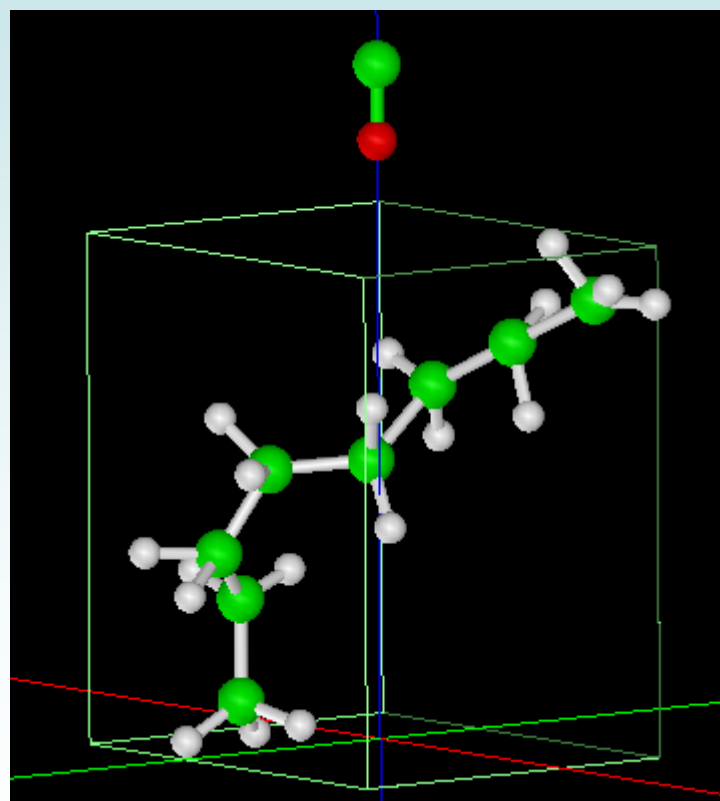
Example of simulation (2)

Structure change of alkane (MM, MD)

Simulation with MM



Simulation with MD



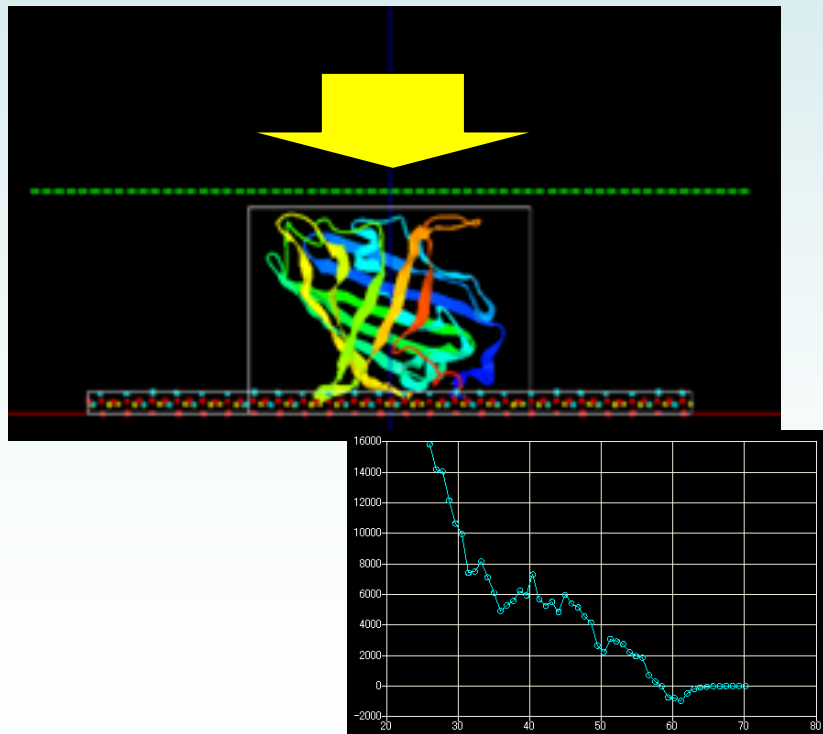
Simulation with consideration for structure change

Example of simulation (3)

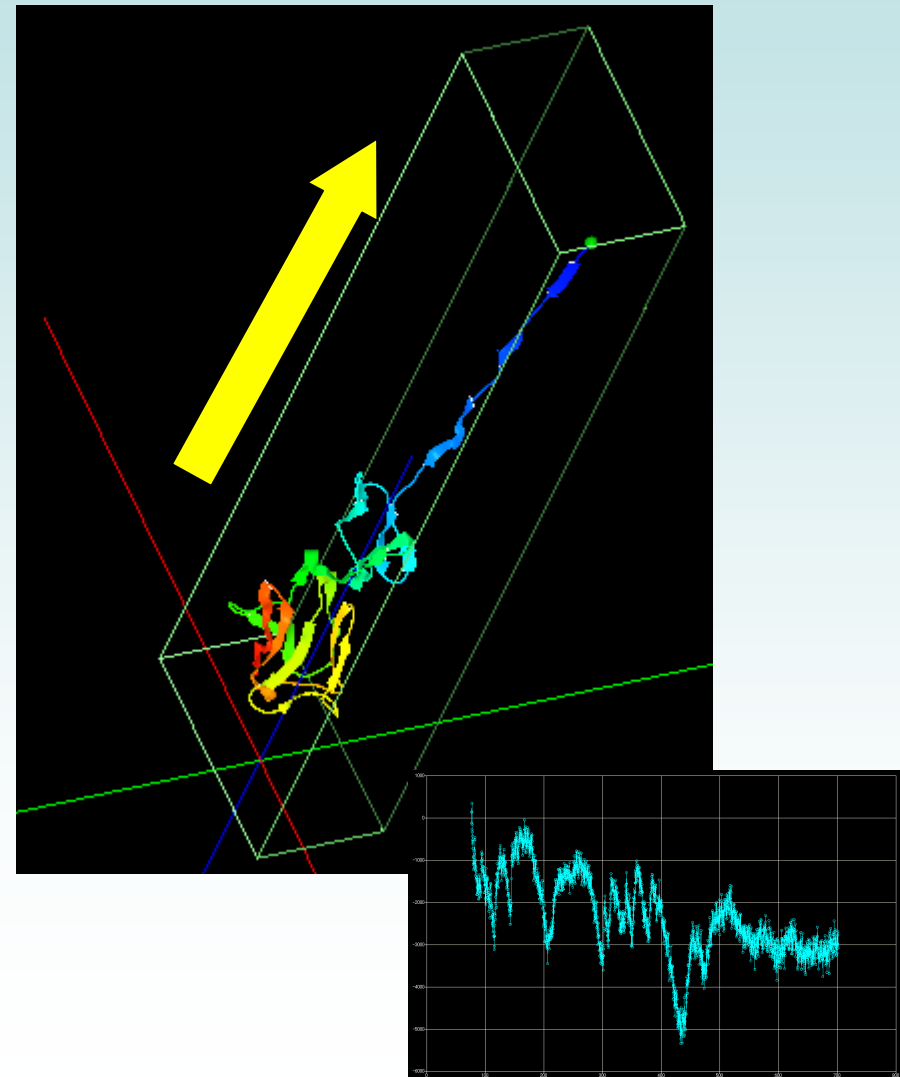
Simulation of protein (MD)

Simulation force worked to tip with protein deformation

squash

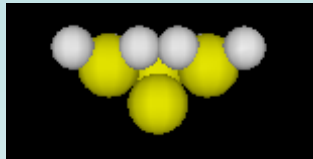


pull

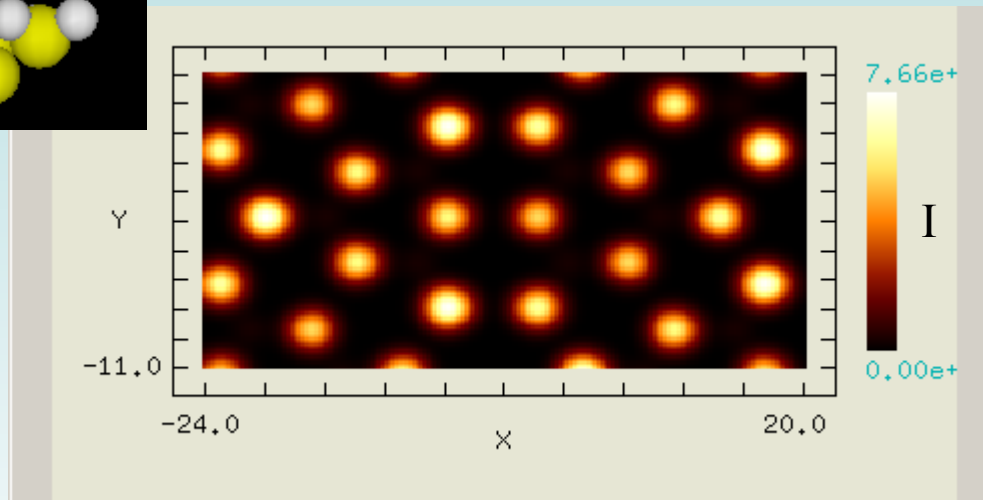


STM (2/2)

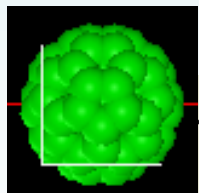
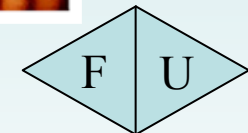
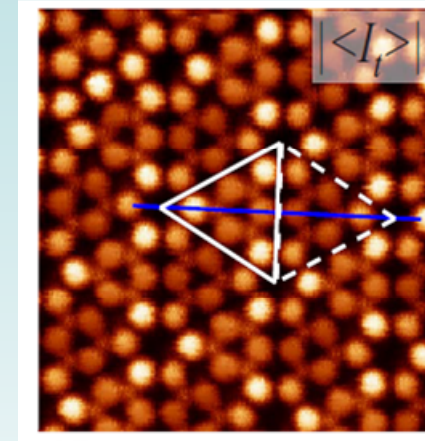
Si(111)-7x7 DAS structure



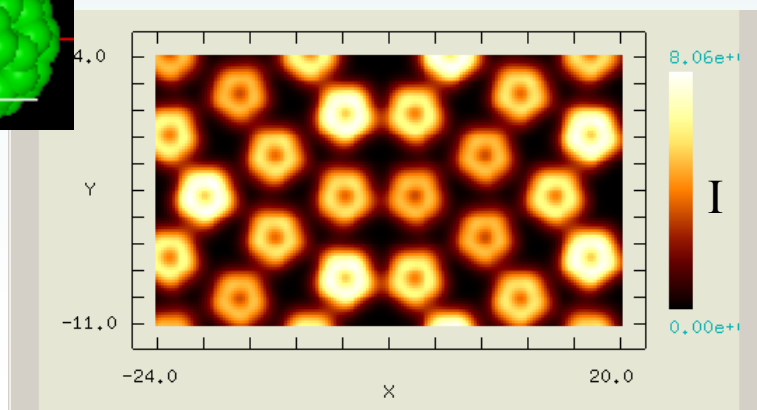
Si₄H₉



Exp. by Sawada et al. (2009)



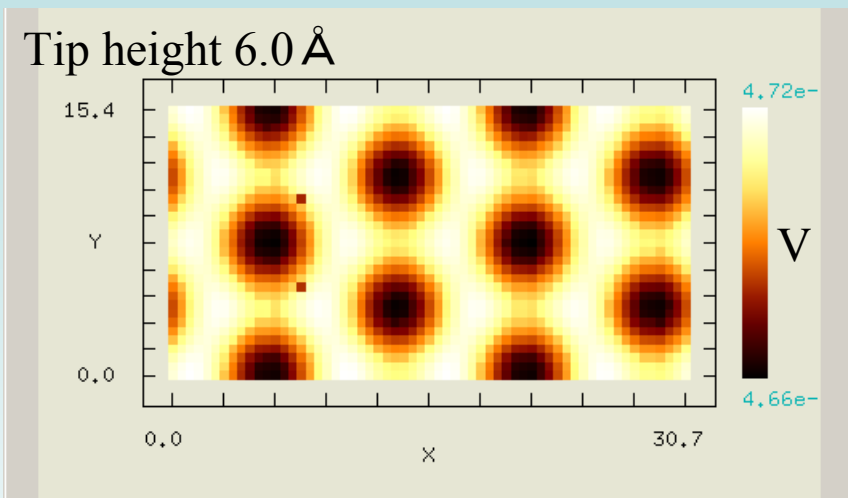
C₆₀



- calc. takes about (using PC, 172x100 pixels)
(upper) About **1 hour**,
(under) About **1 day**
- Contrast of current from the adatom are reproduced.
- tip height 4.0 Å

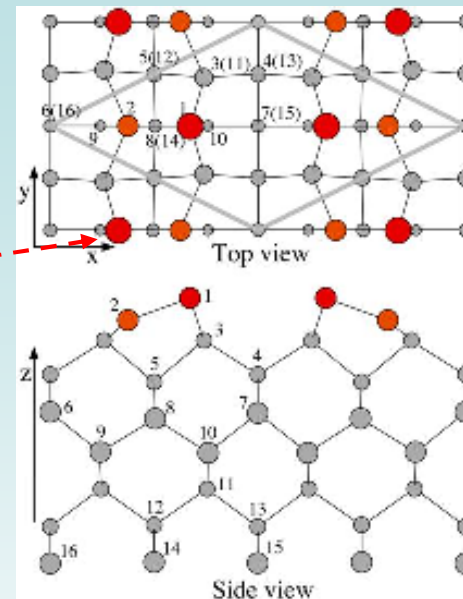
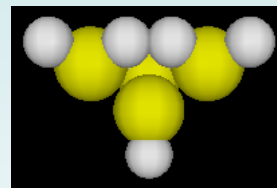
KPFM: example(1/2)

Si(001)-c(4x2) surface



atomic geometry
(1/4 area of left fig.)

up dimer
Si atoms



Si(111)-5x5 DAS surface

